

Motion Editor. Full Time Permanent Contract.

Anticipated start date: ASAP

Working status: Full eligibility to work in the UK is a must.

Software: Adobe suite- Premiere, AFX are essential. Resolve and 3DS Max and are desirable but not essential.

About Us

Finger Industries are an award winning studio based in the heart of Sheffield.

Established for over 22 years, we're a service provider, a creative partner and an independent studio.

Working with healthcare and pharma clients, advertising agencies and the odd children's media production.

Creative production is at the heart of what we do.

About You

You will have a strong foundation of skills and experience as an editor with a proven portfolio of working experience.

You might also have experience creating motion graphics.

You'll be willing to receive constructive feedback with an ability to listen, reflect and to contribute as part of the creative process.

You must be comfortable working to strict file structures and naming conventions. You'll take pride in clear and organised working files.

About the iob

Based in house (essential), you'll be working with our team on a range of short form projects, from live action to animation. Following pre-defined processes is key as you are part of a wider commercial studio operating in a fast paced- but friendly and supportive environment. Communication with the wider team will be essential, to ensure consistency and quality of work. You will report into the Production Manager for day to day tasks and priorities, with creative direction and overall support from the Creative Director and Managing Director- both of whom you will ultimately report into.

Responsibilities

- 2D animatic; considering timings and edit
- 3D animatics; basic 3D block following 2D animatic
- Produce motion graphics and visual effects as and when needed
- Compositing and grading as and when needed
- Adhering to production processes and studio schedules

Requirements

- Strong ability to edit using Premiere Pro is essential
- Knowledge of how music works within an edit, timing and building of tension
- Solid knowledge of After Effects, with experience producing motion graphics, visual effects, compositing and grading is desirable
- The ability to build animatics in 3D is desirable
- Experience working within a commercial, team-based environment
- Fully Windows PC literate

About the studio

Our open plan studio is just a short walk from Sheffield's train station. Pubs, shops and restaurants are all within walking distance. We operate core hours of 9-5.30 with flexibility required for additional overtime in line with business needs and project deadlines.

Your contract includes a contributory pension, a healthcare scheme through Westfield Health, access to a secure bike shed and a cycle to work scheme- all of which you'll have access to subject to a -month probationary period.

Holidays are statutory, 28 inclusive of bank holidays, increasing over years of service. Personal development and self-initiated research and development play a big part in the studio and all staff can grow and progress through this process, with annual reviews and overall support from Management and Studio Directors.

To apply

Send us your showreel, availability and your salary expectations to jobs@fingerindustries.com Please include a cover letter with some context as to what you're up to and why your applying. Please state if you are not based locally but are willing to relocate.

Strictly no agencies.