

Editor and Post Production Artist. Freelance Contract.

Working Status

Full eligibility to work in the UK is a must. We cannot accept applications from overseas without a full, permanent UK working visa status already in place.

Software: Adobe suite- Premiere, Red Giant effects, AFX are essential. Resolve and 3DS Max and are desirable but not essential.

About Us

Finger Industries are an established production, animation and illustration studio based in the heart of Sheffield.

We're a service provider, a creative partner and an independent studio rolled into one.

We collaborate globally within healthcare, advertising and children's media. Creative production is at the heart of what we do.

About You

You may not have experience of all the below, but you will have a strong foundation of skills and experience working on edits or motion graphics with the want, enthusiasm and determination to learn and develop. You'll be willing to receive constructive feedback with an ability to listen, reflect and to comment and contribute as part of your learning and development.

Following pre-defined processes is key as you are part of a wider commercial studio operating in a fast paced- but friendly and supportive environment, so you must be comfortable working to strict file structures, naming conventions etc.

We want to find that person who isn't afraid to share creative ideas and contribute, with a keen eye and attention to detail.

About the Job

Based in house, you'll be working with our team on a range of short form projects, from live action to animation.

You'll be part of the post production team, working within a structure and production pipeline and communication with the wider team will be essential, to ensure consistency and quality of work. Collaboration is key to our creative process.

Reporting into the Production Manager and Studio Manager day to day, with direction and overall support from the Creative Director and Managing Director- both of whom you will ultimately report into.

The workflow is varied, creative, challenging and fast paced.

Responsibilities

- 2D animatic; considering timings and edit
- 3D animatics; basic 3D block following 2D animatic
- Produce motion graphics and visual effects
- Compositing and grading
- Adhering to production processes and studio schedules

Requirements

- Strong ability to edit using Premiere Pro is essential
- Solid knowledge of After Effects, with experience producing motion graphics, visual effects, compositing and grading
- An understanding of end-to-end post-production workflow
- Base knowledge of how music works within an edit, timing and building of tension within
- Experience working within a commercial, team-based environment
- Fully Windows PC literate
- The ability to build animatics in 3D is desirable

About the Studio

Our open plan studio is just a short walk from Sheffield's train station, meaning we're just on the edge of the city center.

Pubs, shops and restaurants are all within walking distance. We operate core hours of 9-5 with flexibility required for additional overtime in line with business needs and project deadlines.

To Apply

Send us your showreel, availability and your rate to jobs@fingerindustries.com.

A cover letter with some context as to what you're up to and why your applying would be useful.

Please state if you are local, or if not, what contract lengths you would be interested in.

We would prefer in-house working, but will accept remote workers who have the ability to do on-site meetings when necessary. Strictly no agencies.